

CWSF 2008 - Ottawa, Ontario



AI game engine design

Division: Earth & Environmental Sciences / None

Category: Senior

Region:

City: ,

School:

Abstract: This project combines two or more models of artificial intelligence into a novel 3D game engine. The benefits are speed efficiency, ease of modification, and game unpredictability. A showcase of the game engine's capabilities was written in the form of a first-person shooter game called "Tense".

Awards	Value
The University of Western Ontario Scholarship Bronze Medallist - \$1000 Entrance Scholarship Sponsor: University of Western Ontario	\$1 000
University of Ottawa Entrance Scholarship Senior Bronze Medallist - \$1000 Entrance Scholarship Sponsor: University of Ottawa	\$1 000
Bronze Medal - Computing & Information Technology - Senior Sponsor: Intel of Canada, Ltd.	\$300
Total	\$2 300